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THE HISTORY OF VIDEO GAMES

For years, people have been looking for different ways to relax from everyday life and everyone has their own way of entertainment. But not long ago, a completely new way appeared - video games.

The first games were Tennis for Two and SpaceWar, developed by William Higginbotham and Steve Russell, respectively.

In 1971, there was a real breakthrough in the history of video games - the first arcade video game was created - Computer Space.

Later, gaming systems began to appear - Atari (1972), Intellivision (1979), Nintendo (1985), Sega Genesis (1989), which were the first to use 16-bit technology, Neo-Geo (1990) and Super Nes (1991).

1995 - the first 32-bit gaming system, the PlayStation, was released. Nintendo released the Nintendo 64 in 1996, which already had 64-bit graphics. Sony responded and in 2000 released the PlayStation 2 with its 128-bit technology.

Microsoft burst into the race. They released Xbox. Nintendo produced a system without cartridges called Nintendo GameCube. 2005 - Microsoft released the Xbox 360.

Sony responded to the Xbox 360 call and in 2007 released the PlayStation 3, which stormed into the war of gaming systems.

Gaming consoles have had a huge economic impact on the United States, but not without problems. In 1984, there was the Great Crash of video games - a 12-year video game empire collapsed in 6 months.

The failure of ET: The Extra Terrestrial, a low-budget version of Ms. Pac Man with terrible graphics and inability of any company to present something special - all these were the main causes of the economic crisis in the history of video games. But with the advent of Nintendo, the whole industry has been rethought.

Video games not only help the economy, but also provide jobs for many talented people. \$ 90,000 is the average annual salary of a game developer.

To crown it all, gaming is much more than just moving a joystick. This is the emotional and psychological interaction of a player with his character. It's an opportunity to become someone else - whether a city hero, a courier, a pilot and so on.